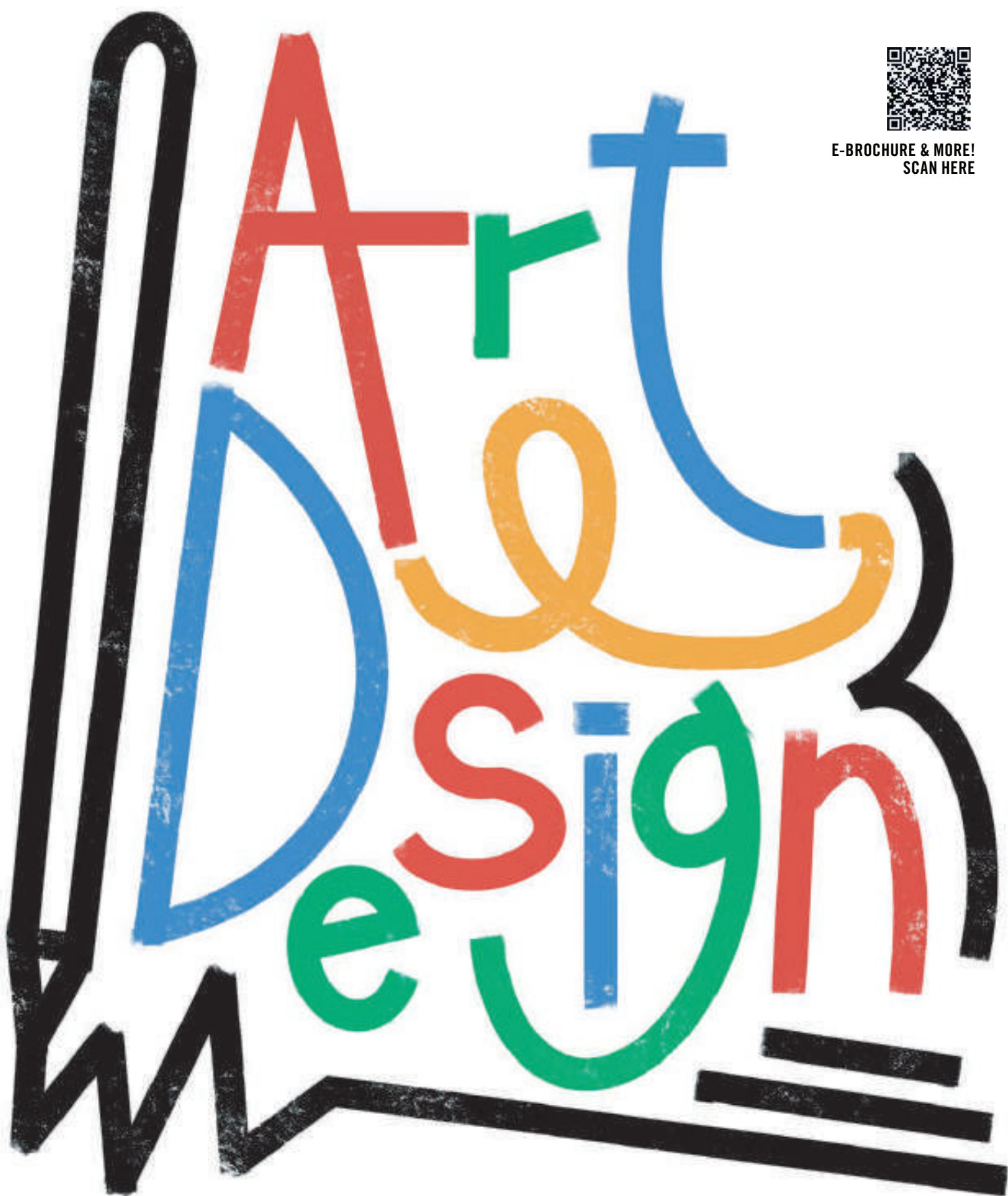




E-BROCHURE & MORE!
SCAN HERE



A decade of designing good and beyond



MARKING 40 YEARS OF EDUCATION EXCELLENCE

For four decades, INTI has been a trusted name in higher education, empowering generations of learners through academic excellence, innovation, and global engagement. In 2026, we mark 40 years of transforming lives and shaping futures through future-focused, high-quality education.

“With over 40 years of experience, we remain committed to driving change and preparing graduates with the mindset, skills, and agility to lead and shape the future.”



Dr Chong Kok Wai
Chief Executive Officer
INTI International University & Colleges



YOUR FUTURE BUILT TODAY

With decades of experience and a strong reputation in education, INTI remains committed to innovation and the delivery of future-focused learning. Our curriculum integrates academic rigour with practical relevance, equipping students to excel in a rapidly evolving global landscape. Through digital advancement, industry engagement, and international collaboration, INTI nurtures confident and adaptable graduates – prepared to lead, adapt, and contribute meaningfully across borders and industries.

Let's get started - your journey begins with us.

ACHIEVEMENTS AND RECOGNITION

4

Campuses
Nationwide

95,000+

Graduates

16,000+

Students

#509

In the World



#170

In Asia



QS “Rising Star”
Award 2025



Malaysia's Best
Higher Education
Group Award 2025



Educoop (Koperasi
Pendidikan Swasta
Malaysia Berhad)

WINNER
Excellence Award:
Internal Quality Assurance
MQA Awards 2025



Award is for Sabang campus

Employers' Choice
Award 2025

Talentbank's National Graduate
Employability Index (GE Index)



To ensure students are job-ready on graduation, the curriculum is regularly vetted and assessed based on input from industry representatives. INTI also holds an annual Industry Advisory Board evaluation where invited leaders and employers give their input in regards to the needs of the working world and what the industry needs from graduates. This is reflected in the curriculum, with students being given regular exposure via realistic work projects with employers as well as international study tours and field trips where they can gain further exposure and insight.

Students have the opportunity to visit world-famous centres of design in South East Asia and the UK. Due to the rigorously intense curriculum, class sizes are kept small to ensure maximum effectiveness for students. Students are also granted access to an international virtual classroom where invited lecturers worldwide are able to teach remotely to offer truly world-class education under one roof.

Beyond industry and academics, ICAD encourages students to actively engage with the community, applying their creativity to projects that deliver real social impact. These initiatives are aligned with the United Nations' 17 Sustainable Development Goals (SDGs), empowering students to contribute to sustainability, inclusivity, and positive change.

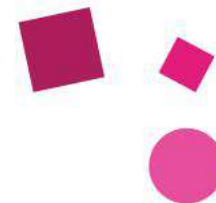
In recognition of these efforts, ICAD was honoured in 2024 with the GPM Sustainability Award (Project Excellence) by SUSNET, affirming our commitment to embedding sustainability into both education and practice.

international
council of
design
member
2025



INTI CENTER OF ART & DESIGN

INTI has established the INTI Center of Art and Design (ICAD) at Subang campus that offers the full suite of art and design programmes along with the state-of-the-art facilities. Other than physical facilities, ICAD emphasizes on regular curriculum revamping, where feedback from different stakeholders are collected to create the most robust and industry-relevant curriculum. Staff professional development is an on-going faculty initiative to develop staff knowledge, skills and abilities in inspiring students through teaching. Through this initiative, staff and students are exposed to practical and interdisciplinary experiences, ensuring a competitive edge.



THE RENOWNED UNIVERSITY

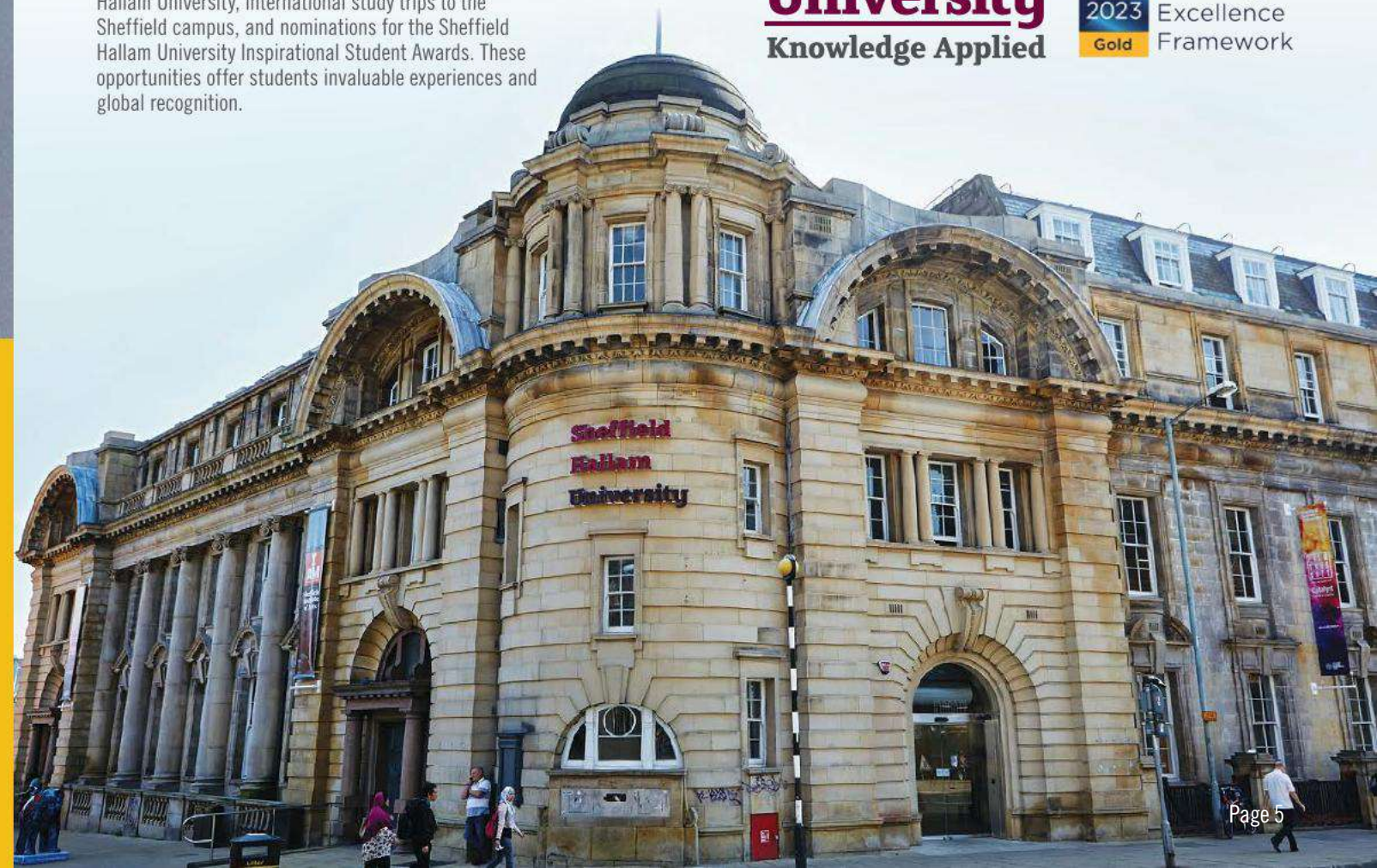
Through Transnational Education Partnerships, students at the INTI Center of Art & Design enjoy an experience equivalent to that of the partner university. They are provided with a strong sense of belonging through initiatives such as the International Classroom, guest lectures by visiting academics from Sheffield Hallam University, international study trips to the Sheffield campus, and nominations for the Sheffield Hallam University Inspirational Student Awards. These opportunities offer students invaluable experiences and global recognition.

SHEFFIELD HALLAM UNIVERSITY

The INTI Center of Art & Design maintains a close partnership with Sheffield Hallam University, offering franchise Bachelor's Degrees that follow the same curriculum as taught in the UK. Both institutions share a common approach in blending theory with practice, preparing graduates to tackle real-world challenges and engage in industry-relevant work throughout their studies.

**Sheffield
Hallam
University**
Knowledge Applied

TEF
2023
Gold Teaching
Excellence
Framework



CERTIFICATE IN ART AND DESIGN

The Certificate in Art and Design is an established preparatory course that acts as a pathway for students to develop an array of necessary basic skills for further studies in art and design along with exposure to important concepts and skills needed for an eventual career in the creative industry. The course offers students opportunities to both develop and exercise their artistic skills along with extensive opportunities to experiment and explore their artistic potential with an emphasis on hands-on project-based learning.

OUR ALUMNI CHAN QIAO YI

“ Learning in ICAD brought immense joy to my heart. The lecturers’ dedication and willingness to assist made the experience even more delightful. Their guidance and support created a nurturing environment where every question found a patient answer. This journey of learning not only filled me with happiness but also enriched me with valuable knowledge and skills. The process was a harmonious blend of discovery and creativity, fostering a deep sense of fulfillment and growth within me. ”

STUDENTS' WORK



DIPLOMA IN FASHION DESIGN

The Diploma in Fashion Design prepares students for a career in the high-flying world of fashion as well as the global textile and apparel industries. Upon completion of the course, students will attain the essential skills, from idea conceptualisation to production for the runway. The Diploma in Fashion Design curriculum is constantly enhanced and redesigned to meet the needs of the industry. Representatives from established industries are invited to participate in an annual INTI Industry Advisory Board evaluation where they give their inputs as to what the industry needs and expects from graduates.

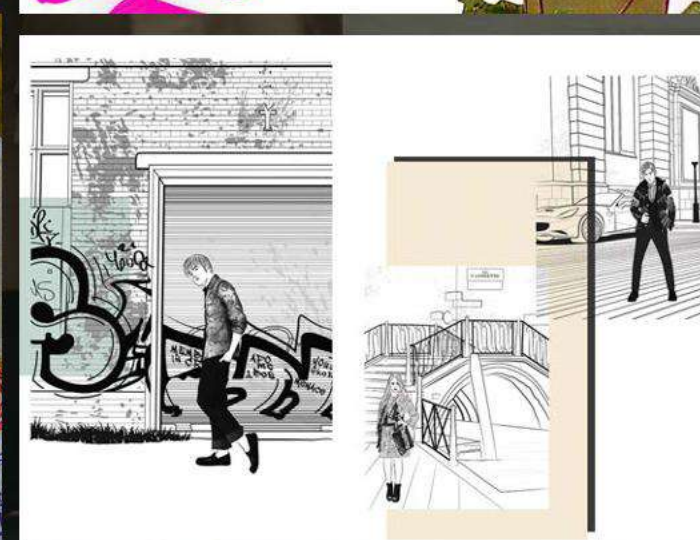
OUR ALUMNI

AMNI HAREEZ BIN SARJANISHAM

“My experience at ICAD has been one of the craziest experiences I’ve ever been through in the best ways possible. Throughout my entire journey in ICAD I grew close with both the students and lecturers in ICAD whom I’ve learned many things from, which I couldn’t be more grateful for. My experience here allowed me to improve and better myself in many different ways. Being in an environment where everyone is passionate and knowledgeable about so many things whilst always being supportive of one another and helping each other out would always make us thrive to learn more.”

@ss.ethereal

STUDENTS' WORK



BA (HONS) FASHION MANAGEMENT & COMMUNICATION 3+0

in collaboration with
Sheffield Hallam University, UK

The BA (Hons) Fashion Management & Communication programme, in collaboration with Sheffield Hallam University, aims to foster a new sense of awareness for the future of the fashion industry by examining the journey of fashion from concept to creation. It also emphasises innovation, critical analysis, and progressive approaches to managing and communicating fashion.

Designed for individuals who are passionate about fashion and its impact on society and style, the programme offers a wide range of career opportunities, including photography and styling, journalism, graphic communication, marketing, social media, public relations, brand management, and trend forecasting.

OUR ALUMNI MARCELLA MIA LOMOLJO

“ My name is Marcella Mia Lomoljo, a proud 2023 graduate of the BA Fashion Management & Communications program, in collaboration with Sheffield Hallam University. As a Filipino, studying in such a diverse and dynamic environment was incredible. INTI's hands-on experiences, including field trips and cross-course collaborations, were vital in preparing me for the real world. I loved the creative process of making videos for projects, despite the challenges. The support from lecturers, especially Ms. Louise, who guided me from my diploma days, was invaluable. Her encouragement during tough times helped me push through and even submit my final project to the Student Kancil Awards. Now, I'm a virtual assistant for an Australian fashion company, focusing on sales lead generation and digital marketing. The foundation INTI provided was crucial to my success. The journey was tough, but the support and resources at INTI made it worthwhile. ”

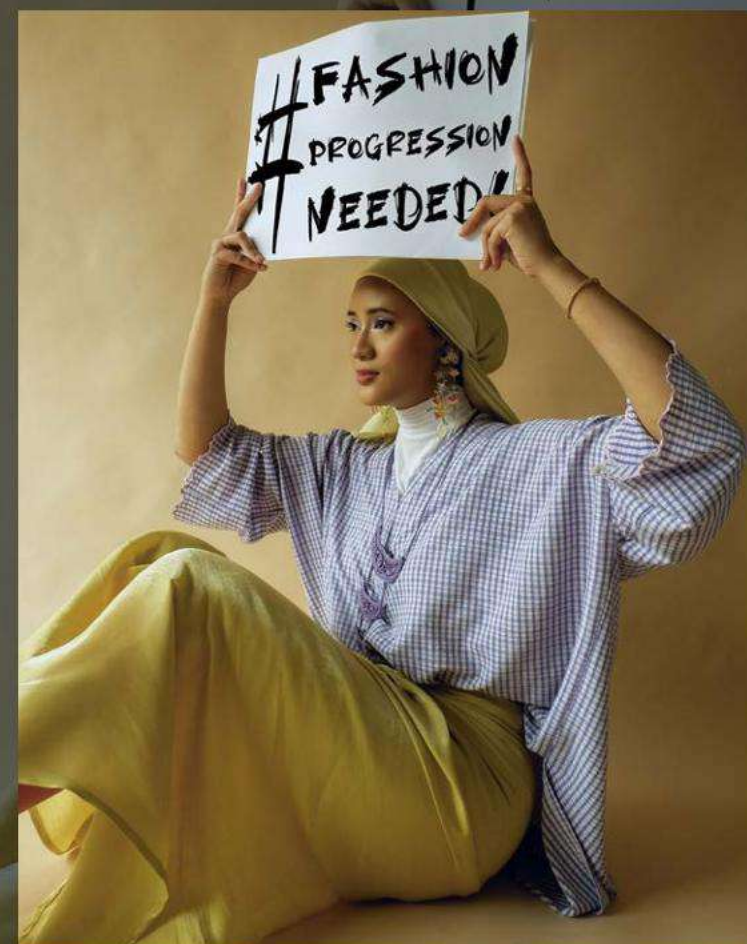
OUR MOST VULNERABLE FASHION MOMENTS AREN'T SEEN BY OTHERS

THEY HAPPEN IN SILENCE, IN STILLNESS, IN PRIVATE.

ME, BUT NOT ENTIRELY

"The Room Where It Begins"

STUDENTS' WORK



DIPLOMA IN IMMERSIVE DESIGN

The Diploma in Immersive Design equips graduates with skill sets highly relevant to immersive system development (Augmented Reality and Virtual Reality) and human-technology interaction, preparing them for a bright future in the immersive design industry. Within 2.5 years, students gain both theoretical knowledge and practical experience to understand the tools and methods required to design, conceptualise, and create content for immersive systems across various platforms.

This technology-focused and industry-driven programme combines rigorous teaching components with real-life projects, simulations, competitions, and internships, ensuring graduates are well-prepared to hit the ground running.



OUR ALUMNI

CHIN YI YANG

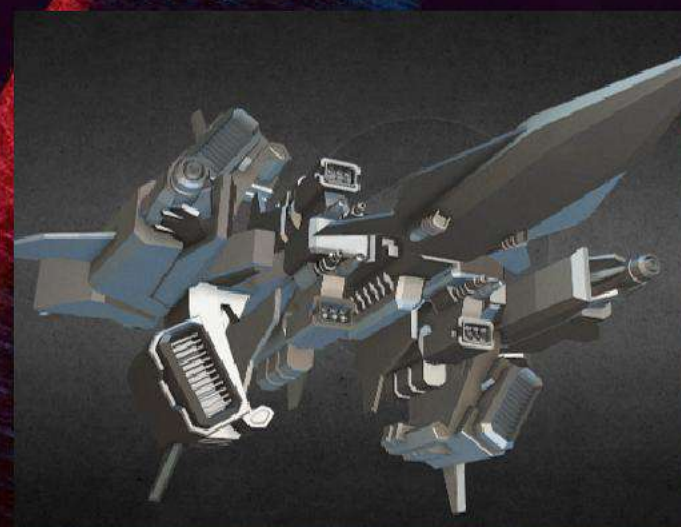
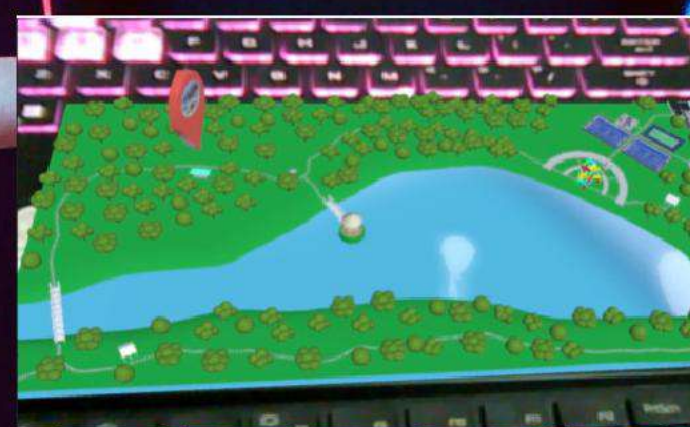
“My experience at INTI was genuinely transformative. The Diploma in Immersive Design program taught me advanced skills in 3D modeling, animation, AR, VR, XR, and game engines such as Unreal and Unity while encouraging creativity and innovation. The faculty's consistent support and insightful critiques were critical to my development as a designer.

INTI's diverse community broadened my viewpoint while fostering critical thinking and successful teamwork. The cutting-edge facilities and resources allowed me to push the limits of immersive design.

The teachers at INTI are superb, providing cutting-edge training and expertise in the most recent industry trends and technologies. They ensure that students acquire hands-on experience with cutting-edge technology and settings and provide countless chances for practical learning through applied projects and real-world practice.”



STUDENTS' WORK



DIPLOMA IN DIGITAL MEDIA DESIGN

The Diploma in Digital Media Design equips students with a broad range of skills to develop industry-critical expertise, including digital video production, fundamentals of UX and UI design, character design, web design and development, 2D and 3D animation, motion graphics, and other essential technical competencies.

The programme emphasises the development of core technical skills that are vital for building strong creative portfolios. Graduates of the Diploma in Digital Media Design will gain valuable experience through diverse projects and internship opportunities, enhancing their knowledge, confidence, and ability to tackle creative digital problem-solving demanded by the industry.

THE ORANGE'S BUCKETLIST



OUR ALUMNI

CHEAH AVURN

“ During my time at INTI, particularly in the ICAD department, the passion and dedication of the lecturers made a significant impact on my learning journey. The course structure encouraged collaboration and leadership training, where working together with fellow students not only fostered creativity but also helped build lasting memories. Motivation and discipline sparked, sweat poured, handful of sleepless nights, all in the quest for perfect project submission. This collaborative environment pushed us to think laterally and explore different areas of multimedia and animation. With the support and guidance of the lecturers, I was able to excel in my work and even won the “Most Innovative” award in the NOVA Exhibition for my final year project. This foundation helped me pursue my dream career of illustration and animation, I still look back fondly on my experiences at ICAD. ”

STUDENTS' WORK



FOUNDATION IN DESIGN

The Foundation in Design is an established programme that provides students with early access to a Sheffield Hallam University degree. The course focuses on developing creative thinking, research, and drawing skills. Students learn to visualise ideas through their artistic abilities, with extensive opportunities to experiment, explore their potential, and engage in hands-on, project-based learning.

The programme equips students with a range of practical skills and fundamental knowledge in art and design, ensuring a smooth progression to a Sheffield Hallam University design degree of their choice at ICAD. Recognised by Sheffield Hallam University, the programme offers pathways to the following degree programmes at INTI: BA (Hons) Fashion Management and Communication, BA (Hons) Graphic Design, and BA (Hons) Interior Architecture & Design.

* Progression to a SHU degree is subject to English language proficiency and the successful review of a relevant portfolio.

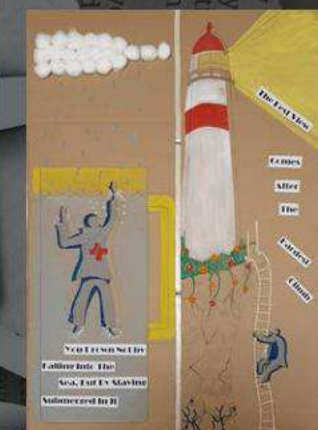
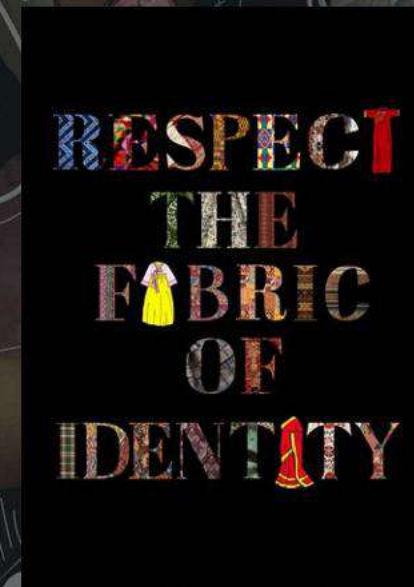
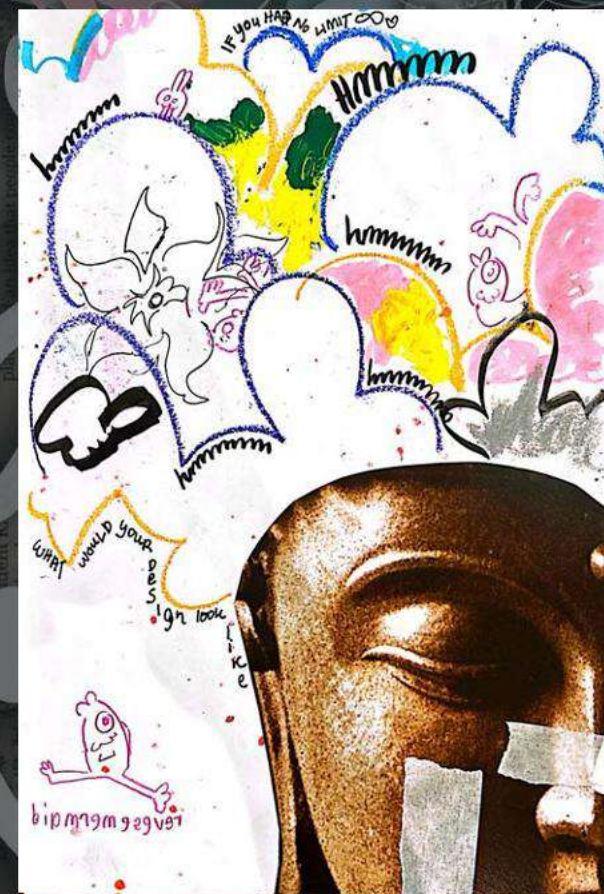
OUR ALUMNI

CLAIRINE WILLEY

“I am glad I chose to continue my studies in 3.5+0 BA (Hons) Interior Design, Sheffield Hallam University, UK at the INTI Center of Art and Design (ICAD). Besides winning INTI's Excellence Award and being on the Dean's Honor Roll for Foundation in Design, my team won 1st place at a competition organised by the Malaysian Institute of Interior Design (MIID) in 2018. And in 2019, I was the only recipient to receive the Teledirect Malaysia scholarship.

I have learnt so much... and so far, the experience has been great!”

STUDENTS' WORK



DIPLoma IN GRAPHIC DESIGN

This programme emphasises innovative design processes in visual communication while equipping students with the technical expertise required for a dynamic and rewarding career in the creative industry. Students learn to express their creativity through UI/UX design, desktop publishing, photography, typography, editorial design, illustration, packaging design, advertising, and marketing.

The programme also strengthens students' abilities in problem-solving, conceptualisation, idea development, and visual communication techniques, while nurturing the skills needed to transform ideas into viable economic propositions.

OUR ALUMNI

NG PEI NEE

“In the design program at INTI College, I have gained invaluable learning opportunities that have significantly enhanced my creativity and helped me bring many ideas to life. Whenever I have a new concept, I seek guidance from my mentors during tutoring sessions. They not only listen attentively, but also offer valuable advice, analysing problems from various angles to help me continuously improve my designs. The program effectively combines theory with practice, enabling me to tackle real-world design challenges and stay current with industry trends. The college's state-of-the-art facilities, along with regular exhibitions and competitions, provide crucial support for my creative work, offering platforms for students to showcase projects, receive feedback, and gain inspiration. Overall, the learning environment, mentor support, and abundant resources at INTI have fostered my continuous growth and progress.”



Boakibaa

Simple Maldivian dishes

@myyyaa_



STUDENTS' WORK



BA (HONS) GRAPHIC DESIGN 3+0

in collaboration with
Sheffield Hallam University, UK

Organisations need media to communicate and disseminate messages. Creating compelling messages and content requires the skills of a graphic design graduate. This rewarding course prepares students for a successful career in the challenging graphic design industry.

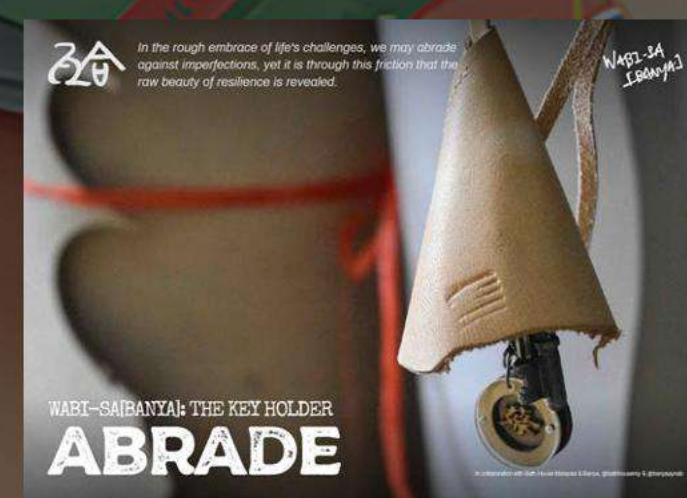
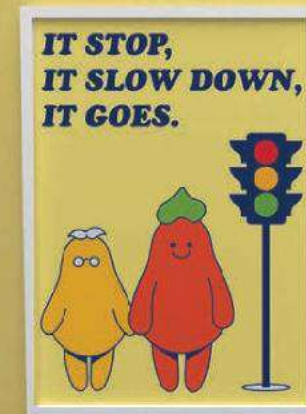
OUR ALUMNI

CHOO CHEE SIN

“Reflecting on my years at ICAD, I have experienced significant personal and professional growth. As a Graphic Design major, I not only learned design fundamentals but also developed innovative thinking and critical analysis skills. During my studies, I developed a deep passion not only for design, but also for photography, leading me to combine these interests. Currently, I work as a graphic designer in the broadcasting industry and capture moments with my camera in my spare time. I will continue to move forward, applying everything I learned at ICAD as I pursue my dreams.

I would like to take this opportunity to thank the lecturers who supported and guided me throughout this journey. They played an important role in my design career, teaching me design techniques, showing me how to approach problems from multiple perspectives and find solutions in complex situations. Without their support, I wouldn't have achieved what I have today. Finally, I wish ICAD continued success in nurturing more outstanding design talents. I am grateful for this precious time that has shaped me into who I am today.”

STUDENTS' WORK



O-LE CARE CHOO

EDUCATION CENTER
PURPOSE OF BUILDING
LEXUS DAMANSARA
LOCATION

DIPLOMA IN INTERIOR DESIGN

Objective

This programme emphasises the interior design process with a focus on enhancing interior environments, while equipping students with both conceptual and technical knowledge. Students are introduced to key aspects of the design process, including conceptual development, space planning, and both visual and verbal presentation skills.

TOUCH

In addition, the programme places strong emphasis on professional practice, covering critical areas such as building construction, interior materials and finishes, furniture design, specifications, contracts, and project management.

OUR ALUMNI

RONG JUN

“In the Interior Design program at INTI International College Subang, I have experienced comprehensive and in-depth growth opportunities. The college emphasises the perfect integration of theory and practice, providing advanced studios and equipment that allow students to develop and showcase their design skills in a real-world environment. The program also includes a wealth of internship opportunities and extensive industry connections, helping students expand their professional networks and gain valuable hands-on experience. Additionally, INTI is committed to offering comprehensive student support services, including personalised academic advising and professional career planning, ensuring that each student receives ample assistance and guidance for their academic and personal development. These advantages enable students to stand out in a competitive job market and embrace future challenges.”



IMPACTS of the project

Impact 01
REDUCING THE RATE OF UNEMPLOYMENT BY ALLOWING ORPHANS HAVING THE CHANCE TO BE ABLE TO FIND A DECENT JOB THROUGH THE COURSES IN THIS EDUCATION CENTRE.

Impact 02
BEING ABLE TO COLLABORATE WITH OTHER NGO TO BUILD A COMMUNITY TOGETHER TO PROMOTE SOCIAL RESPONSIBILITY AND ALLOWING ORPHANS HAVING THE CHANCE TO BE ADOPTED BY HOST PARENTS.

Impact 03
GIVING ORPHANS THE CHANCE TO BREAK THE CYCLE OF POVERTY AND CREATE A BETTER FUTURE BY TAKING CARE OF THEIR URGENT NEEDS. THIS COULD ALLOW THEM TO PURSUE THEIR TASK WITHOUT WORRYING TO MUCH ABOUT DAILY LIFE.

TARGET User
6-13 YEARS OLD



AXONOMETRIC views

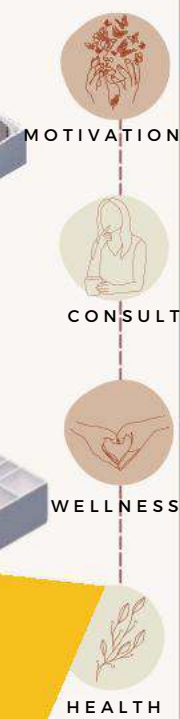
FIRST FLOOR



GROUND FLOOR



USER'S Behaviors



STUDENTS' WORK





BA(HONS) INTERIOR ARCHITECTURE & DESIGN 3.5+0

in collaboration with
Sheffield Hallam University, UK

This 3.5-year degree programme, which includes a 6-month industry placement, offers a comprehensive blend of creativity, design thinking, technical as well as professional knowledge. Within a studio-based learning environment, students will explore space planning, the application of materials and finishes, and construction detailing, while mastering industry-standard expectations.

The programme is designed to nurture innovative, solution-driven interior designers who are prepared to meet real-world challenges. With a strong emphasis on hands-on projects, professional practice, and global perspectives, students graduate with the confidence and skills required to excel in the competitive design industry.

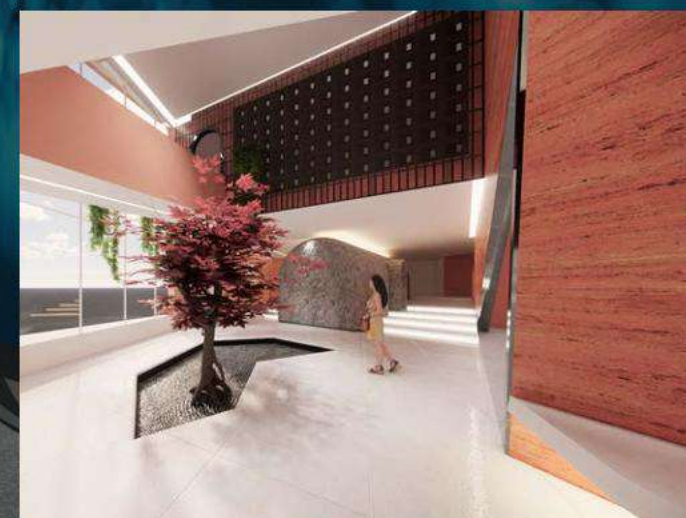


OUR ALUMNI

TEW CHIEN YEEN

“ My 3.5 years at INTI International College Subang, studying BA Hons Interior Design at ICAD, has been an enriching and wonderful journey. The dedication and support from my lecturers have been instrumental throughout my learning, offering guidance and encouragement when I face any challenges. I also had the opportunity of collaborating with peers from different majors, building friendships that have made my experience even more meaningful in my study life. Not only from theory knowledge, I also participate in hands-on workshops and competitions, which further expanded my understanding towards the design world and helping me grow both personally and professionally. I'm truly happy and grateful for the well-rounded education and experiences I've gained at INTI ICAD.”

STUDENTS' WORK



COMPETITIONS AND AWARDS

SCOOLEERS KANCIL REAL BRIEF CHALLENGE

TEAM DEER
Gung In Thong
Natasha Ng Weng Yan
Ng Kang Zhen



AYDA AWARD - INTERIOR DESIGN CATEGORY - BEST DESIGN IMPACT 2023/2024



Tew Chien Yeen



KLFW DESIGNER SEARCH 2024

MALAYSIAN INSTITUTE OF INTERIOR DESIGNERS (MIID)

LIST OF WINNERS

Future Design Star Award
2025.

Kua Chuan Jun
Yew Yong Sian
Finalists

Design Category :
Integrated - Diploma
Ang Jia Xuen
Honorary Mention

Design Category :
Commercial - Degree
Tang Yong Sze
Honorary Mention

Design Category :
Hospitality - Diploma
Yew Yong Sian
2nd Place

Fun(k)lional Match:
Intervarsity
THEE JING YEE
1st Place

Graffiti :
Intervarsity
WU SHEI YUAN
Honorary Mention



FEDERATION OF TAILORS GUILDS MALAYSIA JUNIOR MASTER CUTTING COMPETITION AND THE GOLDEN FINGER COMPETITION

LIST OF WINNERS

Lim Wei Chin

Category: Semi-finalist, Social Impact - Photography/ Print/Illustration/Graphic
Title - MIN JUANG DESIGN PRESS

For more information: <https://www.adobeawards.com/live/201811511>

Category: Semi-finalist, Fine Art - Graphic Design/Print

Title - KUAN HEONG HUAN REBRANDING

For more information: <https://www.adobeawards.com/live/201810378>

Alfred Phua

Category: Semifinalist, Social Impact - Photography/Print/Illustration/Graphic
Title - #PROJECTHOPE

For more information: <https://www.adobeawards.com/live/201810574>

Category: Semi-finalist, Social Impact - Photography/Print /Illustration/Graphic
Title - PRIDE OR PREJUDICE?

For more information: <https://www.adobeawards.com/live/20184272>



ADOBE DESIGN ACHIEVEMENT AWARDS (ADAA)



PHOTOJAM TERATAI PHOTOGRAPHY COMPETITION



Vivo FASHION FUSION 2024 COMPETITION



EMPLOYER PROJECT



TOP DETERGENT
NATIONWIDE ROADSHOW
PROJECT



THE SEAGULL
COSTUME MAKING



Scan Here to
View Video

ANIMATED
MUSIC VIDEO
- MELODY TAN



FAHRENHEIT
GLOW OF TOGETHER
KOLAM DESIGN



KLFW
BEHIND THE SCENES
EXPERIENCE



IKEA STAFF
ON-BOARDING
VIDEO PROJECT



JATI,
SERBA
WANGI



SAVE THE MALAYAN
TIGER EXHIBITION
AT THE PAVILION
KUALA LUMPUR

ARCH-VOLUTION
EVOLUTION
OF MALAYSIAN
ARCHITECTURE BOOK



YAYASAN SIME DARBY
ARTS FESTIVAL (YSDAF)



PASSION TAKES YOU PLACES

AT INTI, WE HELP
YOU SOAR!
EMBRACE.
EXPLORE.
EXCITE.

INTI International University & Colleges is not just about academic programmes alone. Across all of its four campuses in Malaysia, students are encouraged to embrace their passion and enhance their skills in a meaningful way. With a range of clubs and societies that offer a host of activities and interests, along with the opportunity to participate in study trips around the globe, INTI provides a nurturing environment that truly lets you spread your wings and expand your horizons.

Beyond that, INTI is a place where you can form bonds and friendships that will last you for a lifetime, while acquiring the soft skills that will hold you in good stead wherever you go in life. This pursuit of passion and camaraderie among our students has driven them to greater heights with a host of self-initiated projects that have taken them across the globe.

EXPLORATION & EXPERIENTIAL JOURNEY: UK EDITION



TAIPEI MOBILITY TRIP 2025



ICAD DESIGN DAYS

ICAD DESIGN DAYS

Facebook



Instagram



ICAD design days 2025: outlandish optimism

ICoD is pleased to announce the Member Event **ICAD design days 2025: Outlandish Optimism** organised by INTI International College Subang. The conference will be held on 19 May 2025 with the Outlandish Exhibition ending on 23 May 2025.



SMOOTH SAILING DRAGON WHEELCHAIR PROJECT



FIELD TRIP TO SIGNATURE FLAGSHIP STORE



CREATIVE CO. TRINITY CHILDREN'S HOME



SUSTAINABLE FUTURE 2.0 EXHIBITION @ THE LINC



INTICHANGE FASHION SHOW



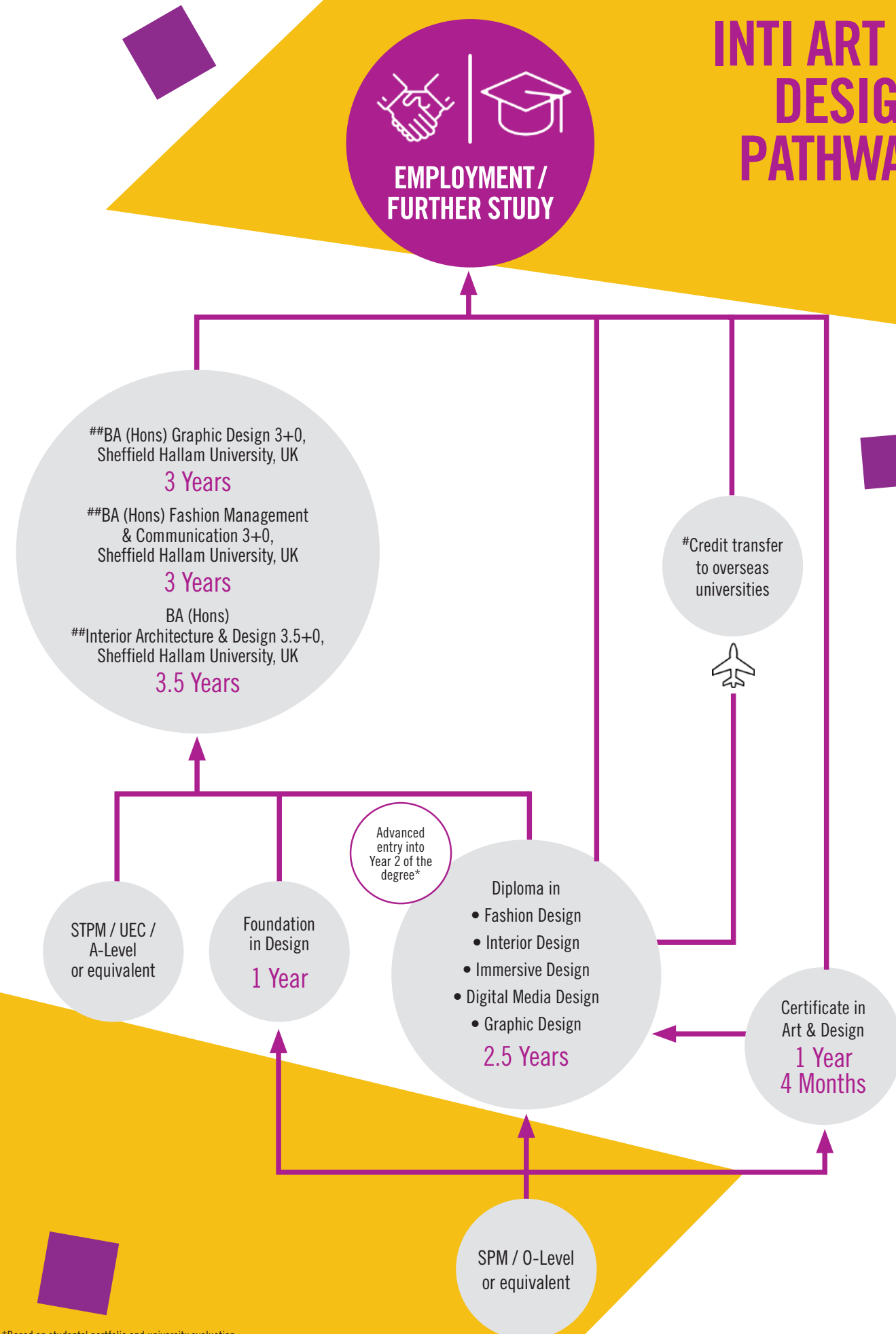
PERSONAL PROTECTIVE EQUIPMENT PROJECT MODA & ICAD

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43	BA (HONS) INTERIOR ARCHITECTURE & DESIGN 3.5+0

INTI ART & DESIGN PATHWAY



*Based on students' portfolio and university evaluation.
 #Subject to visa application approval.
 ##Transferable to partner university.

ENTRY REQUIREMENTS

Certificate in Art & Design

ONE of the following examinations or their equivalents:
SPM or equivalent : 1C in any subject and pass in Bahasa Malaysia

UEC : 1B in any subject

Other : Equivalent qualifications recognised by the Malaysian Government

Foundation in Design

SPM / O-Level / Equivalent: 5 credits including one Art subject

UEC / Equivalent: 3Bs

Candidates without an Art subject or who do not have a credit in Art must pass Portfolio Review or Art Test conducted by the College.

DIPLOMA (Fashion Design / Graphic Design / Digital Media Design / Interior Design / Immersive Design)

ONE of the following examinations or their equivalents:
SPM/SPMV: 3 credit

GCE O-LEVEL: 3 credit

UEC : 3Bs

STPM : Grade C (CGPA 2.00) in 1 subject

A-Level : Pass A-Level with minimum 1 subject

SKM : Pass SKM (Level 3 MQF) in related field and pass SPM with at least 1 credit in any subject

Certificate : Pass certificate in related field

STAM : Pass STAM with Maqbul

Others : Equivalent qualifications recognised by the Malaysian Government

Technical and Vocational Certificate:

Related Technical and Vocational Certificate or equivalent which is recognised by the Malaysian Government, with one year related working experience OR 1 semester bridging programme.

Others: Recognised Art and Design Certificate or equivalent qualification that is recognised by the Malaysian Government; AND pass Portfolio Review or Art Test conducted by the College for candidate who does not have a pass in an Art subject.

Candidates who do not have a credit in Art may be required to take Placement Test to determine their suitability for the course. Applicants are also required to demonstrate proficiency in English, a pass in SPM/ O-Level English or have studied subjects that require a satisfactory level in English.

BA (Hons) Graphic Design 3+0, in collaboration with Sheffield Hallam University, UK

STPM: 2 full passes with a minimum CGPA 2.00 (Grade C) (with credit in English SPM / O-Level)

A-Level: Pass with at least Grade D in 2 subjects

UEC: 5Bs (including English)

Matriculation Programme / Foundation in Design / Foundation in Art & Design and other Pre-U qualification recognised by the Malaysian Government: with minimum CGPA 2.00

Diploma in Graphic Design or other equivalent and relevant Diploma recognised by the Malaysian Government: Minimum CGPA 2.00

Candidates without an Art subject or who do not have a credit in Art must pass Portfolio Review or Art Test conducted by the College.

Pass STAM with Jayyid

BA (Hons) Fashion Management & Communication 3+0, in collaboration with Sheffield Hallam University, UK

STPM: Pass with at least Grade C in 2 subjects

UEC: Pass with at least Grade B in 5 subjects

A-Level: Pass with at least Grade D in 2 subjects

Matriculation / Foundation: From recognised institution and pass with minimum CGPA 2.00

Diploma: Pass from recognised institution with minimum CGPA 2.00

Others: Equivalent qualifications recognised by the Malaysian Government and pass Art subject in SPM or pass Art Test / Portfolio Assessment for those who do not have Art subject

Pass STAM with Jayyid

Bachelor of Art (Honours) Interior Architecture & Design 3.5+0, in collaboration with Sheffield Hallam University, UK

STPM: 2 full passes with a minimum CGPA 2.00 (Grade C) (with credit in English SPM / O-Level)

A Level: pass with at least Grade D in 2 subjects

UEC: 5Bs (including English)

Matriculation Programme / Foundation in Design/ Foundation in Built Environment/ Foundation in Art & Design: with minimum CGPA 2.00

Diploma in Interior Design other equivalent and relevant Diploma recognised by the Malaysian Government: Minimum CGPA 2.00

Candidates without an Art subject or who do not have a credit in Art must pass Portfolio Review or Art Test conducted by the College.

STAM : Pass STAM with Jayyid

International Baccalaureate Diploma :

Pass with at least 24 points

CPU : Pass with minimum average score of 55%

SAM OR EQUIVALENT : TER 60%

Australian Matriculation (AUSMAT) :

Pass with average 60%

English Language Requirements (Degree)

SPM/UEC: Minumum Credit

TOEFL : 550 (paper) / 220 (computer)

IELTS : Overall Band 6.0 minimum of 5.5 in each component

AEP : 1004 (PASS)

O-Level /1119 : Grade 1-6

Others : Equivalent qualifications recognised by the Malaysian Government

EPT: IEP105 A or Pass IEP106*
 Waived if student completed prior program in English.



FOUNDATION IN DESIGN

The Foundation in Design programme offers a broad-based scope for exploration and experimentation that will enable students to become independent thinkers, creators or designers.

Students are exposed to topics and projects which will allow them to become creative thinkers and find practical applications that can be translated into working ideas and designs.

The programme also enables students to develop a range of practical skills and fundamental knowledge in relation to art & design, preparing them for smooth progress to a design degree of their choice.

Highlights

- Exclusive pathway to SHU Design Degree offered at INTI
- The curriculum covers broad theoretical and practical design skills
- Teaching and learning is supported by experienced lecturers, ensuring a smooth progression to degree studies
- Specialist lecturers who are also design professionals
- Experiential and innovative learning via project-based Learning
- The programme and curriculum emphasise multi-cultural perspectives
- Design-driven learning environment with state-of-the-art facilities

Offered at

INTI International College Subang
 (R2/0212/3/0001)(03/2027)(MQA/FA1292)

INTAKES: JAN, APR & AUG

Duration

1 Year

Programme structure

- 3D Design
- Critical Studies
- Design Communication Skills 1
- Design Communication Skills 2
- Design Theories to Practices
- Design Project
- English Language Skills 1
- English Language Skills 2
- General Studies
- History of Art & Design
- Portfolio Design
- Self-Development Skills
- Skills for Creative Thinking



CERTIFICATE IN ART & DESIGN

This programme emphasises the development of basic knowledge, skills and appreciation of art & design. Students will learn basic design skills, engage in a broad range of design explorations and experiment with a variety of tools, media and fundamental techniques in art & design.

Design project work is the core of the programme. It enables the practice of creative skills and integrates knowledge acquired in colour studies, drawing, painting, basic photography, design elements, basic creative digital application and more. In addition, students will gain fundamental skills in art & design and problem-solving that will help them advance to higher studies and lifelong learning.

Highlights

- Progress to diploma pathway to study graphic, interior, fashion or interactive multimedia & animation design
- Curriculum covers broad theoretical and practical design skills
- Teaching and learning is supported by experienced lecturers, ensuring a smooth progression to degree studies
- Specialist lecturers who are also design professionals
- Experiential and innovative learning via Project-based Learning
- The programme and curriculum emphasise multi-cultural perspectives
- Design-driven learning environment with state-of-the-art facilities

Offered at

INTI International College Subang
 (R2/213/3/0109)(03/28)(MQA/FA2768)

INTAKES: JAN, APR & AUG

Duration

1 Year 4 Months

Programme structure

- Basic Drawing
- Basic Digital Graphics
- Basic Design Elements
- Basic Design Principles
- Art and Design History
- Painting & Printing Techniques
- Basic Digital Imaging
- Mixed Media Imagery
- Introduction of Design Process
- Layout and Publication
- Basic 3D Design
- Final Design Project

Common core

- Digital Photography
- English

Elective modules (Choose one)

- Introduction to Textile Design
- Design Rendering Techniques

MPU subjects

- Bahasa Kebangsaan A*
- Integrity and Anti-Corruption
- Malaysian Studies 1 (Local students) / Communication in Malay 1 (International students)
- Study Skills for Certificate Level



DIPLOMA IN DIGITAL MEDIA DESIGN

The Diploma in Digital Media Design provides far-reaching career opportunities in an exciting and rapidly expanding area of creative multimedia industries, including motion graphics, TV and film, interactive web design, digital media and more.

Students learn a wide range of skills, including digital application, illustration, character design, 2D and 3D animation, web page design, multimedia authoring, digital video and marketing. It focuses on developing students' problem solving, conceptualisation and idea development abilities, nurturing technical skills in digital applications as well as the ability to execute multimedia design projects that require the integration of various skills and knowledge.

In addition, students are exposed to real-life projects, industry competitions, enriching field trips to professional animation studios as well as rigorous internships to ensure industry-readiness.

Career opportunities

Designers with Interactive Multimedia qualifications have a wide choice of careers, including:

- UI/UX
- Animation
- Digital Video
- Digital Illustration
- Photography
- Multimedia

Offered at

INTI International College Subang
(R2/213/4/0127)(05/28)(MQA/FA2772)

INTAKES: JAN, APR & AUG

Duration

2.5 Years (Inclusive of internship)

Industry partners

- Acestar Malaysia
- ASTRO
- Blulnc Media Sdn Bhd
- Havas Media Malaysia
- Inspidea Animation Studios Malaysia
- IKEA Damansara
- JINNYBOYTV
- Les' Copaque
- PUMA Malaysia

Additional certification

- **Adobe Photoshop CC**
(Adobe Certified Associate)

Programme structure

Common core

- Introduction to Storyboarding
- Digital Imaging
- Fundamentals of Drawing
- Fundamentals of English
- Digital Photography
- Fundamentals of Design
- Visual Communication

Programme core

- 3D Studies
- Digital Animation 1
- Digital Animation 2
- Digital Animation 3 (Experimental Animation)
- Digital Media
- Digital Video
- Fundamentals of Marketing
- History of Animation
- Major Project
- UI / UX Design and Development
- Multimedia Authoring
- Professional Practice (Design)
- Motion Graphics

Elective modules (Choose one)

- Illustration
- Sustainable Design

Industry attachment (Compulsory)

- Industry Work Placement

MPU subjects

- Sustainable Living/Bahasa Kebangsaan A*
- Co-curriculum
- Appreciation of Ethics and Civilisations (Local students)/Communicating in Malay 1B (International students)
- Integrity and Anti-Corruption



DIPLOMA IN FASHION DESIGN

The Diploma in Fashion Design programme enables students to conceptualise and produce fashion designs of recognised international standards that meet the changing needs of the global textile and apparel trade.

This programme emphasises innovation and creativity in Fashion Design while providing students with the technical know-how for a successful career in the fashion industry. It will also help students nurture specific skills related to sewing, pattern drafting, fashion illustration, fashion styling, design and garment construction.

In addition, students are exposed to real-life projects, fashion shows, enriching field trips to showrooms and rigorous internships to ensure industry-readiness.

INTAKES: JAN, APR & AUG

Duration

2.5 Years

Industry partners

- Beatrice Looi
- Bremen Wong
- Eleusis Bridal
- Khoo Hooi
- MODA Malaysia
- Muzium Tekstil Malaysia
- Padini Holdings Berhad
- Pavilion Group
- Zalora Malaysia

Offered at

INTI International College Subang
(R2/0212/4/0004)(05/2028)(MQA/FA2770)

Programme structure

Common core

- Fundamentals of English for Design
- Digital Photography

Programme core

- Computer Techniques for Fashion
- Fashion Accessories & Shoes
- Fashion Design
- Fashion Design Portfolio 1
- Fashion Design Portfolio 2
- Fashion Drawing Techniques
- Fashion Forecasting
- Fashion Illustration
- Fashion Market Research
- Final Garment Construction
- History of Fashion
- Introduction to Fashion Design
- Introduction to Sewing Techniques
- Introduction to Textile Study
- Fashion Draping
- Pattern Grading Techniques
- Pattern Making 1
- Pattern Making 2
- Professional Practice
- Fashion Promotion

Elective modules (Choose one)

- Sustainable Design
- Visual Merchandising

Industry attachment (Compulsory)

- Industry Work Placement

MPU subjects

- Sustainable Living/Bahasa Kebangsaan A*
- Co-curriculum
- Appreciation of Ethics and Civilisations (Local students)/Communicating in Malay 1B (International students)
- Integrity and Anti-Corruption

DIPLOMA IN GRAPHIC DESIGN

This programme emphasises innovative design processes that deal with visual communication while providing the technical know-how necessary for a challenging and exciting career in the creative industry.

Students learn a wide range of skills, which include desktop publishing, photography, typography, editorial, illustration, packaging design, advertising design and marketing. The programme also develops students' abilities in problem solving, conceptualisation, idea development and visual communication techniques, as well as the ability to translate an idea into a viable economic proposition.

In addition, students are exposed to real-life projects, industry competitions, enriching field trips and visits to professional design studios as well as rigorous internships to ensure industry-readiness.

Career opportunities

- Graphic Designer
- Illustrator
- Publication Designer
- Packaging Designer
- Web Designer
- Art Director
- Copywriter
- Photographer

Offered at

INTI International College Subang
(R2/214/4/0072)04/28)(MQA/FA2771)

INTAKES: JAN, APR & AUG

Duration

2.5 Years (Inclusive of internship)

Industry partners

- Antalis Malaysia
- Canon Marketing (M) Sdn Bhd
- Embassy of Sweden
- Havas Media
- Leo Burnett (M) Sdn Bhd
- Nets Printwork
- Octagon Creative Sdn Bhd
- Omnicom Media Group (Malaysia)
- Saatchi & Saatchi (Malaysia)
- Tsubaki Design Studio
- mREGA
- 180 Degree Brand Com
- Stive asia

Additional certification

- **Adobe Photoshop CC**
(Adobe Certified Associate)

Programme structure

Common core/Core fundamental

- Introduction to Storyboarding
- Digital Imaging
- Fundamentals of Drawing for Design
- Fundamentals of English
- Digital Photography
- Fundamentals of Design
- Visual Communication

Programme core/Areas of concentration

- Advertising Design
- Brand Communication
- Computer Graphics 1
- Computer Graphics 2
- UI / UX Design and Development
- Fundamentals of Marketing
- History of Graphic Design
- Illustration
- Major Project
- Packaging Design
- Professional Practice (Design)
- Typography 1
- Typography 2

Elective modules (Choose one)

- 3D Studies
- Sustainable Design

Industry attachment (Compulsory)

- Industry Work Placement

MPU subjects

- Sustainable Living/Bahasa Kebangsaan A*
- Co-curriculum
- Appreciation of Ethics and Civilisations
(Local students)/Communicating in Malay 1B (International students)
- Integrity and Anti-Corruption

*For Malaysian Students who do not have a credit in SPM BM.



DIPLOMA IN IMMERSIVE DESIGN

The Diploma in Immersive Design provides graduates with skill sets that are highly relevant to immersive system development (Augmented Reality and Virtual Reality) and human-technology interaction for a bright future in the immersive design industry. Within 2.5 years, students will be equipped with theoretical and practical aspects for them to understand the tools and methods required to design, conceptualize, and create content for immersive systems on various platforms.

This technology-focused and industry-driven programme combines rigorous teaching components with real-life projects, simulations, competitions, and internships that prepare graduates to hit the ground running. In addition, students are exposed to real-life projects, industry competitions, enriching field trips to professional animation studios as well as rigorous internships to ensure industry-readiness.

INTAKES: JAN, APR & AUG

Duration

2.5 Years (Inclusive of internship)

Industry partners

- Ministry XR
- Les Copaque Production Sdn Bhd
- Inspidea
- IPG Mediabrands

Programme Structure

Common Core / Core Fundamental

- Digital Photography
- Fundamentals of English for Design
- Fundamentals of Drawing
- History of Animation
- 3D Modelling
- Visual Communication
- Digital Imaging
- Professional Practice [Design]

Programme Core/Areas of Concentration

- Extended reality principles and design process
- Cyber Ethics and Safety
- Character Animation
- Digital Video
- Sound & Space
- User Experience (UX) Design
- Digital Landscape
- Game Design & Development
- Immersive Simulation (VR)
- Augmented Reality & Information Visualisation
- Motion Graphic
- Major Project

Elective Modules (Choose One)

- Sustainable Design
- Illustration

Industry Attachment (Compulsory)

- Industry Work Placement

MPU subjects

- Sustainable Living / Bahasa Kebangsaan A*
- Co-curriculum
- Appreciation of Ethics and Civilisations
(Local students) / Communicating in Malay 1B
(International students)
- Integrity and Anti-Corruption

*For Malaysian Students who do not have a credit in SPM BM.



DIPLOMA IN INTERIOR DESIGN

Through our Interior Design programme, students will gain the knowledge and skills necessary to address the functionality, safety and quality of interior spaces while learning to craft their own aesthetic vision from concept to reality. The curriculum is extremely hands-on! Every project and assignment is crafted specifically to equip student with the skills needed to enter the workforce as a designer. The programme is carefully balanced, pairing the fun, exciting aspect of hands-on design with the necessary knowledge, research and technical skills. The programme develops students further by providing discerning insights into the language of materials, lighting, colour, furniture and technical components.

Interior design education is by nature as transdisciplinary as sustainability education. In this programme, students learn about environment-human behaviour relationships through holistic, systems-based means, encompassing the fundamental components of sustainability. A model of sustainable education, embedded in and represented by the interior design education curriculum, may be translated and potentially imitated by other non life-science disciplines. These programmes incorporate a curriculum that emphasises the design and construction of buildings that conserve resources and interact with public spaces in an environmentally sound way.

Career opportunities

- Interior Designer
- 3D Visualizer
- Furniture Designer
- Exhibition Designer
- Event Designer
- Kitchen Designer
- Set Designer
- Visual Merchandisers
- Lighting Consultant
- Colour Consultant
- ID Magazine Editor
- Sales Designer

Offered at

INTI International College Subang
(R2/214/4/0070)(03/28)(MQA/FA12769)

INTAKES: JAN, APR & AUG

Duration

2.5 Years (Inclusive of internship)

Industry partners

- PDI Design
- Innovative Space Dimension
- Blu Water Studio Sdn Bhd
- SL+A Sdn Bhd
- Axis Network Design Consultant Sdn Bhd
- Superb Impression Creationz Sdn Bhd
- Associates Pavilion Design Studio Sdn Bhd
- HL Architecture
- IDC Architects
- Sachi Interior Design Sdn Bhd
- Steven Leach Group
- Ooi Design and Associates Sdn Bhd
- Young Blood Creation
- ACID Sdn Bhd
- ArcRadius Works Sdn Bhd
- Aprilist Associate

Programme structure

Common core

- Fundamentals of English
- Fundamentals of Drawing
- Fundamentals of Design

Programme core

- Technical Drawing
- Interior Design 1
- Interior Material & Finishes
- History of Architecture
- Interior Design 2
- Computer-Aided Design 1
- Computer-Aided Design 2
- Interior Design 3
- Interior Design 4
- Furniture Design
- Professional Practice [ID]
- Industry Work Placement
- Major Project [ID]

Elective modules (Choose two)

- Environmental Graphic
- Sustainable Design
- Specification and Contract
- Sustainable Building Regulations

Industry attachment (Compulsory)

- Industry Work Placement

MPU subjects

- Sustainable Living/Bahasa Kebangsaan A*
- Co-curriculum
- Appreciation of Ethics and Civilisations (Local students)/Communicating in Malay 1B (International students)
- Integrity and Anti-Corruption



**Sheffield
Hallam
University**
Knowledge Applied

BA (HONS) FASHION MANAGEMENT & COMMUNICATION 3+0

in collaboration with Sheffield Hallam University, UK

Fashion Management and Communication is a growing area of the fashion industry and encompasses a variety of different fields such as strategic fashion management, communication, promotion, advertising, branding, business and marketing.

This programme equips students with the strategic and creative skills necessary for a successful career in fashion management and communication, including research exploration, CAD, marketing communications, styling and image manipulation, trend prediction and campaign planning. This programme promotes the development of innovative fashion management and communication concepts through creative thinking, critical interpretation and analysis.

INTAKES: APR & AUG

Duration

3 Years (Inclusive of internship)

Programme structure

Year 1

The first year of the programme introduces the broad range of issues related to the fundamentals of fashion management and communication, fashion products and visual communication. Students will get to explore diverse and innovative ways of approaching fashion management, marketing and communication problems and develop strategic and creative capabilities in different ways.

Subjects include:

- Business of Fashion 1
- Fashion Photography
- Fashion Communication 1
- Fashion Marketing and Management

Electives:

- Visual Merchandising / Fashion Illustration

Learning Focus:

- Trend Prediction
- Branding Strategies
- Image Making and Styling
- Advertising
- CAD
- Editorial Copy

Year 2

During the second year, projects are designed to develop managerial and analytical skills in addition to building on themes explored in Year 1, helping to prepare students for the working industry.

Subjects include:

- Business of Fashion 2
- Fashion Communication and Emerging Media

Learning Focus:

- Social Media Communication
- Experiential Campaigns
- Publication
- Advertising
- CAD
- Live Project

Year 3

The final year concentrates on research and practice to extend and consolidate students' professional skills, knowledge and understanding through the final year modules. Students will develop a body of original work that demonstrates an advanced level of engagement with their chosen area of specialism.

Subjects include:

- Professional Practice
- Final Fashion Project Part 1
- Industry Work Placement
- Final Fashion Project Part 2

Learning Focus:

- Personal Branding
- Fashion Management and Communication Business Practices
- Self-Directed Project

Industry Attachment (Compulsory)

MPU subjects

- Bahasa Kebangsaan A* / Design Thinking
- Corporate Social Responsibility and Community Engagement
- Philosophy and Current Issues
- Integrity and Anti-Corruption
- Appreciation of Ethics and Civilisations (Local Students) / Communicating in Malay 2 (International Students)



+ BA (HONS) GRAPHIC DESIGN 3+0

in collaboration with Sheffield Hallam University, UK

This programme will allow students to develop a portfolio of ideas for entering and challenging the graphic design industry. Students will learn about the core principles of graphic design and its application across a range of sectors. They will also have the opportunity to explore advertising, illustration, motion and interactive or traditional graphic design. Other study topics include printmaking, life drawing, photography, branding and marketing.

Students will focus on generating new and memorable ideas that form the basis of their creative process. They will explore a range of media, develop critical skills and learn how to solve problems creatively.

Students will also have the opportunity to enhance their prospects by taking part in international competitions, live briefs and work placements. There are also residential study trips at home and abroad, complemented by visits to design conferences and professional design association events.

Highlights

- Specialist lecturers who are design professionals
- A compulsory industry placement programme provides students with the opportunity to experience real-life industry practice
- Programme and curriculum designs are enhanced by professional input from design practitioners
- Degree awarded by Sheffield Hallam University, UK
- Students will stand a chance to be awarded the Annual Inspirational Student Awards by Sheffield Hallam University
- Through the "Co-Exist" initiative, student will experience interdisciplinary practice

Offered at

INTI International College Subang
(R2/214/6/0060)(01/28)(MQA/FA2077)

Career opportunities

- Graphic Design
- User Experience (UX) Design
- Environmental and 3D Spaces Design
- Editorial and Digital Publishing
- Motion Graphics and Animation
- Illustration and Printmaking
- Branding and Visual Identity
- Advertising
- Design Strategy and Policy Making
- User Research
- Graphic Design for Film and Tv
- Typography and Type Design
- Digital Product Design

INTAKES: APR & AUG

Duration

3 Years (Inclusive of internship)

Programme structure

Year 1

The first year challenges students to explore diverse approaches to design problems and apply their creative skills in different ways. It will also challenge any preconceptions that students may have about Graphic Design. During the first year, students will also learn many of the essential skills needed to work in Graphic Design.

Subjects include:

- Graphic Design Principles Part 1
- Graphic Design Principles Part 2
- Graphic Design Practice Part 1
- Graphic Design Practice Part 2

Electives:

- Advertising Design
- Typography

Learning focus:

- Adobe graphic design software
- Concept mapping and research methods
- Exploring frames into moving graphics
- Grid systems and structures
- Photography and printing methods
- 3D printing and laser cutting

Year 2

In the second year, design projects are often company-sponsored, and involve working directly with the client (Live projects). The subjects will help students meet this challenge and develop their skills and knowledge to a professional level. Other projects involve working to a national or international design brief. In this case, students need to demonstrate the ability to communicate their design ideas professionally, using a variety of media and techniques.

Subjects include:

- Graphic Design in Context Part 1
- Graphic Design in Context Part 2
- Graphic Design in Production Part 1
- Graphic Design in Production Part 2

MPU subjects

- Bahasa Kebangsaan A' / Design Thinking
- Corporate Social Responsibility and Community Engagement
- Integrity and Anti-Corruption
- Appreciation of Ethics and Civilisations (Local students) / Communicating in Malay 2 (International students)
- Philosophy and Current Issues

Learning focus:

- Envisioning information and data visualisation
- Design theory and divergent thinking
- Design, sign and symbol
- Shaping the page and digital publication
- Image making and character design
- Embroidery and fabric printing

Year 3

Through a process of research and discussion with academic staff, students determine a body of self-directed study that allows them to develop a personal area of interest related to the field of Graphic Design. By taking increased responsibility for the management of their own work, students are prepared for life as a professional designer.

The number and content of the projects students undertake in the third year can be negotiated. However, the academic team will offer advice that enables students to develop a portfolio that best supports their career aspirations. It is also essential that students support their dissertations and design projects with a thorough and convincing body of research and development.

Subjects include:

- Graduation Projects Part 1
- Graduation Projects Part 2
- Professional Practice (Graphic Design)

Industry attachment (Compulsory)

- Industry Placement (Graphic Design)

Learning focus:

- Demonstrate increasing autonomy, professionalism and critical awareness
- Statement of intent and annotated bibliography
- Critical contexts writing and research inquiry
- Portfolio building and self-branding
- Independent proposal project and external/ live brief



+ BA (HONS) INTERIOR ARCHITECTURE & DESIGN 3.5+0

in collaboration with Sheffield Hallam University, UK

The BA (Hons) Interior Architecture & Design encourages a thorough, yet versatile design approach – following systematic and coordinated methodologies. The programme will equip students with the creative skills and knowledge they need, especially when they enter into the world of interior design. Through this, they will experience working on various creative design briefs and live projects for their respective clients. With an interior architecture & design degree, students can build a strong portfolio of work, which will prepare them for a rewarding career in an exciting industry.

Here at INTI, we aim to develop students' own creatives and sustainable approaches to interior architecture and design by challenging and exploring contemporary practices through a series of exciting and diverse projects. This programme focuses on transforming architectural spaces into exciting, sustainable environments through innovative designs and learn skills that will best reflect their personal interests, as well as career aspirations.

Highlights

- Accredited by Board of Architects Malaysia
- Specialist lecturers who are design professionals
- A compulsory industry placement programme provides students with the opportunity to experience real-life industry practice
- Programme and curriculum designs are enriched by professional input from design practitioners
- Degree awarded by Sheffield Hallam University, UK
- Students will stand a chance to be awarded the Annual Inspirational Student Awards by Sheffield Hallam University
- Through the "Co-Exist" initiative, student will experience interdisciplinary practice

Offered at

INTI International College Subang
(R2/0212/6/0035)(01/28)(MQA/FA2181)

Career opportunities

- Interior Designer
- Spatial Designer
- Furniture Designer
- Exhibition Designer
- 3D Visualiser
- Lighting Designer
- Set and Production Designer
- Retail Designer
- Project Designer

Duration

3.5 Years (Inclusive of a 6-month internship)

INTAKES: APR & AUG

Programme structure

Year 1

Subjects include:

- Interior Architecture Design Space, Form and Architecture Part 1
- Interior Architecture Design Space, Form and Architecture Part 2
- Interior Design People and Place Part 1
- Interior Design People and Place Part 2

Electives:

- Green Design
- Building Construction and Materials

Learning Focus:

- Theory and Practice of design
- Architecture and Interior design vocabulary
- Fundamentals of design process and thinking
- Re-ordering, manipulating, and transforming space
- Understanding of space, place, and people
- Architecture history, human and cultural
- AutoCAD, SketchUp

Year 2

Subjects include:

- Interior Design Context Part 1
- Interior Design Context Part 2
- Interior Design Application Part 1
- Interior Design Application Part 2
- Building by Law (Malaysia)

MPU subjects

- Bahasa Kebangsaan A' / Design Thinking
- Corporate Social Responsibility and Community Engagement
- Integrity and Anti-Corruption
- Appreciation of Ethics and Civilisations (Local students) / Communicating in Malay 2 (International students)
- Philosophy and Current Issues

Learning Focus:

- Understanding of design culture and practice
- Differences in perceptions and interpretations of concepts and practice
- Creative, innovative spatial practice in interior design
- Professional practice as Interior Designer
- Project management, construction and documentation
- Projects and collaborations with industry professionals
- Live project and competition
- V-Ray for 3Ds Max

Year 3

Subjects include:

- Interior Design Inhabitation
- Interior Design Resolution

Industry Attachment (Compulsory)

- Industry Placement (Interior Design)

Learning Focus:

- Innovative and sustainable designs
- Emerging design practices
- Professional development
- Critical and self-directed study
- Design integration
- Graduation project
- Design research report
- Autodesk Revit

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CERT. NO.: QMS 00085



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